

George Smaragdis

Education

Pratt Institute, Brooklyn, NY, US, 2005-present

Master In Fine Arts in Digital Animation & Motion Graphics, anticipated 2008

St. Martin's College, Lancaster, UK. 2001–2002

Bachelors of Science in Multimedia and Applied Imaging.

Grimsby College, Grimsby, UK. 1998-2000

Higher National Diploma in Media Production. Specialization in Creative Writing.

Skills

Computer Graphics

Strong skills

Sound knowledge of Maya, ZBrush, Adobe Premiere, Adobe Photoshop and eyeon Fusion.

Expertise in character animation, rendering, shaders and shading networks.

MEL scripting skills.

Modeling.

Strong communication skills, excellent work ethic, team player.

Intermediate skills

Rigging, UV mapping/texturing.

Traditional draftsmanship.

Related Experience

Contributed scripting, layout and rendering of crowds to a UPS spot, produced by Psyop NY.

Motion Capture data transfer and Dynamics Technical Director (cloth, fur, rigid bodies) for reel of proposed CG feature "Blood Trail", produced by Nathan Love.

Contributed animation, scene setup and programming to "Flyentology" a music video for EI-P & Trent Reznor, produced by Nathan Love for [adultswim].

Contributed modeling to funded osteological research by UC Davis.

Research assistant at the Digital Arts Lab in Brooklyn.

Animated and rendered portion of "Blank", an independent film directed by Rob O' Neill. Recently on display at the Syflex Booth during Siggraph 2006. Also currently working on modeling/hair systems for extended section of film.

Developed a virtual mockup of the Freedom Plaza competition project in Cyprus (Zervas Architectural Planning, 2005).

Media Production

Multi-instrumentalist, also fluent in music production and sound design.

Directed independent short films, animations and student documentaries.

Coursework in, film theory, production, direction, commentary, analysis, stop motion and technical aspects of filmmaking.

Wrote and produced an optioned 71-page short story children's book w/ illustrations.

Experience in screenwriting, comic book writing and paneling, storyboarding, stop motion, journalism and scriptwriting.

Languages

English, French and Greek (Native).